10 Years of PfHSN

- **Started on a lake (Zurich 1989)**
- **#Lots of other lakes/harbors:**
 - △SF Bay (Palo Alto 1990)
 - □ Baltic Sea (Stockholm 1993)





10 Years ago...

#"Things will break at 100 Mbps"
#Latency, data copies were a problem
#Multimedia was the killer app of tomorrow
#Wireless was largely custom
#HS equipment was hard to get





5 Years later (ago)...

#ATM was hot

#Q: Life after ATM for PfHSN?

Problems with ATM





10 Years later...

- #"Things will break at 1 Tbps"
- **#Latency**, data copies remain a problem
- #Web is the killer app of today;
 - Driven by interaction, not data chunk size
 - Multimedia is still the killer app of tomorrow
- **XI** have 4 wireless nets, all interfering
- **#HS** equipment is commodity
 - Everyone buys it, few of those need it



Changing landscape

- **#RAM** is *really* cheap
- **#CPUs** are fast
- **#Backplanes** are fast
 - Still bus, still hierarchy, still custom near CPU
- **#LAN BW is cheap**
 - except to servers, access routers
- #Performance isn't about steady-state



Recurring Themes

- #Data is too oft touched
 - Bad implementations
 - Unfortunate semantics
 - Security processing necessity
- **#Inboard / outboard processing**
 - □ DMAs are getting smarter --> channels?
- **#Connection** setup is slow



Answered Questions

- **#TCP** doesn't kill performance
 - implementations do
- **#Fast-path works**
- **#Bidirectionality** is required
 - "TCP is slow"? --> so is bidir UDP?
- **#ILP** works
 - but watch the instruction cache size



Some wild claims for 2009

- **#The "LAN"** will continue to disappear
 - switching push out to the edge
 - complicated, overlaid clouds
- **#Some dumb things persist**
 - Intel's "Internet-enabling" LE CPUs
- **#Latency** will be worse
 - increased use of satellite hops, interplanet
 - increased use of lower BW simple devices



Upcoming issues

- **#Integration of optical and Internet**
 - resolve replication of effort
- ****Multihomed hosts**
- **#**Mice
 - Huge number of connections
 - setup is larger part of overhead





Witch way to the future?

- **XI** don't know the future of LANs
 - what they will look like, how they'll perform
 - but they will be called "Ethernet"
- #... the future of global nets is IP
- #... the future of transport is TCP
- **#Apps** will be unique to networking
 - Can't wedge our view of telephone, TV
 - New ability, not supplanted capability



Unanswered questions 1

******Active nets

- capsules, streams, or app-level
- make sure they don't slow down non AN
- what do they do for high-speed?

#IPv6

- if, when, etc.?
- Are current hacks/solns OK for high speed?
- □ Do we need it for high-speed?



Unanswered 2

- Native mcast / mobile (does IPv6 fix?)
- △QoS? (do we need it if we have high-speed?)
- ****Are we hitting a knee in the curve?**

 - Processing (vs. transmission)
- **#BW** to the 'people'
 - how do we do tech transfer, do the care?



Unanswered 3

- ****Network management issues**
 - manageability, monitor, reliability
 - feel the road vs. virtual couch
 - virtual nets (MMUs, paging algs, etc)
 - quest for speed more important than usability
- ₩wireless (Fri)
- #what can we do to help app development
 - w.r.t. supercomputer folk, etc.?



Unanswered 4

- ****What happened to distrib supercomputers**
 - called the grid now
 - superservers are clusters
 - feedback on the grid chapter (per, julio)



Administrativia...

- #Checkout is at 11am
- **#Lunch** is at 12:30, under the 1st floor
 - Down stairs @ entrance/shop, B in elevator
- **#**Take your things before leaving for lunch
- **#Proceedings**



Future Issues

- #2000/2001 merging with HPN
 - Look for a unified CFP next summer
- **#GBN** 2000 in Israel at Infocom
 - □ Call for one page abstracts 11/99
- #High-Speed Networks book



And finally...

- **#If you liked the arrangements...**

 - Sungita Patel Asst. Div. Coord.
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