



Guest editorial

## The Global Internet

Until a few years ago, most of the world knew only little or nothing about the Internet. It was a relatively small network used largely by the scientific community for sharing resources on computers and for interacting with research colleagues. Ever since, the Internet has grown dramatically and has revolutionized our society and our economy. It has changed the way people communicate with each other and the way business is conducted. The Internet has created a global environment that is drawing people from all over the world closer together—it has evolved into a Global Internet.

The global nature of the Internet poses significant technical challenges at all levels. These challenges have been at the focus of a very successful symposium series—the IEEE Global Internet Symposium, the flagship workshop of the IEEE’s Internet Technical Committee. These symposia provide a forum for researchers and practitioners to present and discuss advances in Internet-related technologies with a special focus on experimental systems and on emerging Internet technologies. The 2002 Global Internet Symposium, chaired by Markus Hofmann and Robin Kravets and held during November 17–21 in Taipei, Taiwan in conjunction with IEEE Globecom 2002, was the seventh in a series of successful symposia. After an extensive reviewing process from a program committee made of well-respected networking experts, 28 outstanding papers were accepted out of a record 141 submissions. Despite the distant location, IEEE Global Internet 2002 had excellent attendance and participation in all of the sessions. The papers and presentations addressed a wide range of challenging topics and generated interesting

discussions, which is the earmark of a successful workshop.

Looking back at the 2002 Global Internet Symposium, we would like to bring a taste of the depth and quality of the symposia to the networking community. Given Global Internet’s focus on experimental and speculative work, papers are typically submitted in short form. From the group of 28 accepted papers, we have chosen five papers and asked the authors to provide an updated, full-length article incorporating latest findings and results. The papers were chosen both on merit and on their ability to capture important issues in Internet research. These articles touch on many of the most important topics in current Internet research, focusing on peer-to-peer communication, content distribution, distributed services, BGP routing and multicast address allocation.

While peer-to-peer networking has the potential to support communication between users in dynamic groups, the challenge lies in finding the peers with which to communicate. S. Banerjee, C. Kommareddy and B. Bhattacharjee tackle this problem in “Efficient Peer Location on the Internet” by providing a hierarchical solution that scales to large groups. Their peer-location scheme, called “Tiers”, can be implemented at the application layer, supporting simple deployment without infrastructure support.

In “Coarse-Grain Replica Management Strategies for Dynamic Replication of Web Contents”, N. Fujita, Y. Ishikawa, A. Iwata and R. Izmailov address the problem of scalable Web content distribution by partitioning objects into groups based on how frequently they are accessed. While

per-object management provides the best load-balancing, per-group management achieves comparable results while reducing download time and server load. The challenge to such a group-based approach is to dynamically determine the granularity of the groups.

Similar to Web content, the placement of services impacts user satisfaction and network performance. In “Representing the Internet as a Succinct Forest”, J. Gast and P. Barford present an effective scheme for the placement of resources at the autonomous system (AS) level by representing the Internet as a forest of ASs. Starting with the AS-level topology from BGP routing tables, they improve the topology using routes obtained from running traceroute. This enhancement identifies links that may be hidden in the routing tables and corrects the relationships between ASs in the network.

The success of the Internet is entwined in the effectiveness of the routers, which is impacted by the size of the routing tables. In “On Characterizing BGP Routing Table Growth”, T. Bu, L. Gao and D. Towsley investigate the factors that contribute to routing table size. By evaluating real routing tables, they identify four factors: multihoming, load balancing, poor address aggregation and address fragmentation. While address fragmentation is by far the worst offender, both multihoming and load balancing introduce longer prefixes into the routing table.

The final paper investigates the problem of multicast address allocation, where unique addresses need to be assigned from a globally shared address space. D. Zappala, V. Lo and C. Gauthier-Dickey attack this problem in “The Multicast Address Allocation Problem: Theory and Practice” by applying techniques from processor allocation in hyper-cubes. While non-contiguous address masks can achieve more efficient allocation, the authors show that this improvement is not realized due to the fragmentation of the address space.

We hope the reader finds the selection of papers as interesting as we did. They address a diversity of problems that are highly relevant to building and maintaining a scalable, reliable global Internet.



**Markus Hofmann** is the head of the Services Infrastructure Research Department at Bell Labs Research/Lucent Technologies, where he is leading work on next-generation services and network convergence. In prior projects at Bell Labs, he was the principal researcher and lead architect of Lucent’s content networking solution. He is also chairing the OPES Working Group in the IETF, serves on the Editorial Board of the Computer Communications Journal, and has served as Co-Chair of various inter-

national conferences and workshops. He has published numerous papers in the areas of multicasting, multimedia communication and content networking, and he has filed more than 10 patents. Prior to joining Bell Labs, he was a research assistant at University of Karlsruhe, Germany, where he was leading projects with German Telekom and other partners. He received his Ph.D. degree from University of Karlsruhe in 1998. His Ph.D. thesis won the 1998 GI/KuVS Doctoral Dissertation Award for the best Ph.D. thesis in Germany in the area of Distributed Systems and Telecommunications, and the 1998 FZI Doctoral Dissertation Award for best Ph.D. thesis in computer science at University of Karlsruhe. For more information, see <http://markus.mhof.com/>.



**Robin Kravets** is currently an assistant professor at the Computer Science Department at the University of Illinois, Urbana-Champaign. She received her Ph.D. from the College of Computing, Georgia Institute of Technology in 1999. She is the head of the Mobius group at UIUC, which researches communication issues in mobile and ad hoc networking, including power management, connectivity management, transport protocols, admission control, location management, routing and security. Her research has been funded by various sources, including the National Science Foundation and HP Labs. She actively participates in the mobile networking and computing community, both through organizing conferences and being on technical program committees. She is currently an Associate Editor of MC2R: Mobile Computing and Communications Review, a publication of ACM SIGMOBILE, and a member of the Editorial Board for IEEE Transactions on Mobile Computing. She is also a member of the Steering Committee for WMCSA, the IEEE Workshop on Mobile Computing Systems and Applications. For a list of publications and more detailed information, please visit: <http://www-sal.cs.uiuc.edu/~rhk/>.



**Joseph D. Touch** is Director of the Postel Center in the Computer Networks Division of USC's Information Sciences Institute (ISI). He received a B.S. with Honors in biophysics and CS from the University of Scranton in 1985, an M.S. in CS from Cornell University in 1987, and a Ph.D. in CS from the University of Pennsylvania in 1992. He joined ISI in 1992, and his current projects include automatic networks, virtual networks (NetFS, X-Tend), and optical Internets. His interests include Internet protocols,

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